

**METHOD AND APPARATUS FOR SETTING SYSTEM TIME OUT VALUES
IN A NODALLY NETWORKED SYSTEM**

BACKGROUND OF THE INVENTION

5

1. Technical Field:

The present invention relates generally to an improved data processing system, and in particular to a method and apparatus for setting time out values in a network data processing system.

2. Description of Related Art:

A network data processing system is a system that transmits any combination of voice, video and/or data between users. This system includes the cables and all supporting hardware such as bridges, routers and switches. In wireless systems, antennas and towers are also part of the network. Examples of network data processing systems include a local area network (LAN), a wide area network (WAN), and the Internet. A LAN is a communications network that serves users within a confined geographical area. It is made up of servers, workstations, a network operating system and a communications link. Servers are high-speed machines that hold programs and data shared by network users. The workstations (clients) are the users' personal computers, which perform stand-alone processing and access the network servers as required. A WAN is a communications network that covers a wide geographic area, such as state or country. In contrast, a LAN is contained within a building or complex. Within these network data processing systems are nodes, which provide a point for

data transfer or reception. A node may be, for example, a switch, a router, or a computer.

Many server and computer designs are based on network data processing systems in which the nodes are
5 interconnected in a ring or a grid or a mesh of sorts. Each node will have a primary and an alternate path for data. The alternate path is typically used if the primary path, usually the most direct path, is or becomes defective. All nodes have registers, which hold time out
10 values so as to alert the user if a transaction does not complete in a reasonable amount of time. The design is such that the user will be notified, via an error message, if a transaction is not completed within the time set in the "time out value registers". This system
15 presents a problem in the development of network data processing systems to figure out just exactly what value to set in these timers. If the value is set too high, then a network data processing system is essentially hung until the timer expires. If the value is set too low,
20 then transactions that generally take longer to complete, will not be able to complete because the time will expire.

Therefore, it would be advantageous to have an improved method and apparatus for setting time out values
25 for use in a network data processing system.

SUMMARY OF THE INVENTION

The present invention provides a method, apparatus, and computer implemented instructions for setting a time out value. A path is identified from a set of paths from the data processing system to a destination to form an identified path, wherein the identified path has a largest latency in the set of paths. The data is routed to the destination using the identified path. The latency is measured for the data sent on the identified path to form a measured latency. The time out value is set using the measured latency, wherein the time out value is used to initiate a computer implemented process.

BRIEF DESCRIPTION OF THE DRAWINGS

The novel features believed characteristic of the invention are set forth in the appended claims. The invention itself, however, as well as a preferred mode of use, further objectives and advantages thereof, will best be understood by reference to the following detailed description of an illustrative embodiment when read in conjunction with the accompanying drawings, wherein:

10 **Figure 1** is a pictorial representation of a network of data processing systems in which the present invention may be implemented;

15 **Figure 2** is a block diagram of a data processing system that may be implemented as a server in accordance with a preferred embodiment of the present invention;

Figure 3 is a block diagram illustrating a data processing system in which the present invention may be implemented;

20 **Figure 4** is a diagram of nodes in a network data processing system in accordance with a preferred embodiment of the present invention;

Figure 5 is a flowchart of a process used for identifying a time out value in accordance with a preferred embodiment of the present invention; and

25 **Figure 6** is a flowchart of a process used for setting a time out value from a measured latency in accordance with a preferred embodiment of the present invention.

DETAILED DESCRIPTION OF THE PREFERRED EMBODIMENT

With reference now to the figures, **Figure 1** depicts a pictorial representation of a network of data processing systems in which the present invention may be implemented. Network data processing system **100** is a network of computers in which the present invention may be implemented. Network data processing system **100** contains a network **102**, which is the medium used to provide communications links between various devices and computers connected together within network data processing system **100**. Network **102** may include connections, such as wire, wireless communication links, or fiber optic cables.

In the depicted example, a server **104** is connected to network **102** along with storage unit **106**. In addition, clients **108**, **110**, and **112** also are connected to network **102**. These clients **108**, **110**, and **112** may be, for example, personal computers or network computers. In the depicted example, server **104** provides data, such as boot files, operating system images, and applications to clients **108-112**. Clients **108**, **110**, and **112** are clients to server **104**. Network data processing system **100** may include additional servers, clients, and other devices not shown. In the depicted example, network data processing system **100** is the Internet with network **102** representing a worldwide collection of networks and gateways that use the TCP/IP suite of protocols to communicate with one another. At the heart of the Internet is a backbone of high-speed data communication lines between major nodes or host computers, consisting of thousands of commercial, government, educational and other computer systems that route data and messages. Of course, network data

processing system **100** also may be implemented as a number of different types of networks, such as for example, an intranet, a local area network (LAN), or a wide area network (WAN). **Figure 1** is intended as an example, and not 5 as an architectural limitation for the present invention.

Referring to **Figure 2**, a block diagram of a data processing system that may be implemented as a server, such as server **104** in **Figure 1**, is depicted in accordance with a preferred embodiment of the present invention.

- 10 Data processing system **200** may be a symmetric multiprocessor (SMP) system including a plurality of processors **202** and **204** connected to system bus **206**. Alternatively, a single processor system may be employed. Also connected to system bus **206** is memory
- 15 controller/cache **208**, which provides an interface to local memory **209**. I/O bus bridge **210** is connected to system bus **206** and provides an interface to I/O bus **212**. Memory controller/cache **208** and I/O bus bridge **210** may be integrated as depicted.
- 20 Peripheral component interconnect (PCI) bus bridge **214** connected to I/O bus **212** provides an interface to PCI local bus **216**. A number of modems may be connected to PCI bus **216**. Typical PCI bus implementations will support four PCI expansion slots or add-in connectors.
- 25 Communications links to network computers **108-112** in **Figure 1** may be provided through modem **218** and network adapter **220** connected to PCI local bus **216** through add-in boards.
- 30 Additional PCI bus bridges **222** and **224** provide interfaces for additional PCI buses **226** and **228**, from which additional modems or network adapters may be

supported. In this manner, data processing system 200 allows connections to multiple network computers. A memory-mapped graphics adapter 230 and hard disk 232 may also be connected to I/O bus 212 as depicted, either

5 directly or indirectly.

Those of ordinary skill in the art will appreciate that the hardware depicted in **Figure 2** may vary. For example, other peripheral devices, such as optical disk drives and the like, also may be used in addition to or in 10 place of the hardware depicted. The depicted example is not meant to imply architectural limitations with respect to the present invention.

The data processing system depicted in **Figure 2** may be, for example, an IBM RISC/System 6000 system, a product 15 of International Business Machines Corporation in Armonk, New York, running the Advanced Interactive Executive (AIX) operating system.

With reference now to **Figure 3**, a block diagram illustrating a data processing system is depicted in which 20 the present invention may be implemented. Data processing system 300 is an example of a client computer. Data processing system 300 employs a peripheral component interconnect (PCI) local bus architecture. Although the depicted example employs a PCI bus, other bus 25 architectures such as Accelerated Graphics Port (AGP) and Industry Standard Architecture (ISA) may be used.

Processor 302 and main memory 304 are connected to PCI local bus 306 through PCI bridge 308. PCI bridge 308 also may include an integrated memory controller and cache 30 memory for processor 302. Additional connections to PCI local bus 306 may be made through direct component interconnection or through add-in boards. In the depicted

example, local area network (LAN) adapter **310**, SCSI host bus adapter **312**, and expansion bus interface **314** are connected to PCI local bus **306** by direct component connection. In contrast, audio adapter **316**, graphics adapter **318**, and audio/video adapter **319** are connected to PCI local bus **306** by add-in boards inserted into expansion slots. Expansion bus interface **314** provides a connection for a keyboard and mouse adapter **320**, modem **322**, and additional memory **324**. Small computer system interface (SCSI) host bus adapter **312** provides a connection for hard disk drive **326**, tape drive **328**, and CD-ROM drive **330**. Typical PCI local bus implementations will support three or four PCI expansion slots or add-in connectors.

An operating system runs on processor **302** and is used to coordinate and provide control of various components within data processing system **300** in **Figure 3**. The operating system may be a commercially available operating system, such as Windows 2000, which is available from Microsoft Corporation. An object oriented programming system such as Java may run in conjunction with the operating system and provide calls to the operating system from Java programs or applications executing on data processing system **300**. "Java" is a trademark of Sun Microsystems, Inc. Instructions for the operating system, the object-oriented operating system, and applications or programs are located on storage devices, such as hard disk drive **326**, and may be loaded into main memory **304** for execution by processor **302**.

Those of ordinary skill in the art will appreciate that the hardware in **Figure 3** may vary depending on the implementation. Other internal hardware or peripheral

devices, such as flash ROM (or equivalent nonvolatile memory) or optical disk drives and the like, may be used in addition to or in place of the hardware depicted in **Figure 3**. Also, the processes of the present invention 5 may be applied to a multiprocessor data processing system.

As another example, data processing system **300** may be a stand-alone system configured to be bootable without relying on some type of network communication interface, 10 whether or not data processing system **300** comprises some type of network communication interface. As a further example, data processing system **300** may be a Personal Digital Assistant (PDA) device, which is configured with ROM and/or flash ROM in order to provide non-volatile 15 memory for storing operating system files and/or user-generated data.

The depicted example in **Figure 3** and above-described examples are not meant to imply architectural limitations. For example, data processing system **300** 20 also may be a notebook computer or hand held computer in addition to taking the form of a PDA. Data processing system **300** also may be a kiosk or a Web appliance.

Turning next to **Figure 4**, a diagram of nodes in a network data processing system is depicted in accordance 25 with a preferred embodiment of the present invention. In this example, nodes **400**, **402**, **404**, and **406** are interconnected by communications links **408**, **410**, **412**, **414**. These nodes may be implemented using a switch, a router, or a computer. In the form of a computer, the 30 nodes may be implemented using data processing system **200** in **Figure 2** or data processing system **300** in **Figure 3**.

These nodes are depicted to illustrate a mechanism for setting time out values in which a worse case latency in transfer of data is taken into account without setting values that are excessive. These values are set to avoid
5 premature timer expirations, hang like conditions, and mis-localization of a technical problem.

The solution involves configuring a routing of data so that data travels from a source to a destination through the longest path having the most latency.

- 10 Latency is the time between initiating a request for data and the beginning of the actual data transfer. On a disk, latency is the time it takes for the selected sector to come around and be positioned under the read/write head. Channel latency is the time it takes for a computer
15 channel to become unoccupied in order to transfer data. Network latency is the delay introduced when a packet is momentarily stored, analyzed and then forwarded.

- In the depicted examples, if data is routed from node **400** to node **406**, then data traveling from node **400** through nodes **402** and node **404** to node **406** travels along a path including communications links **408**, **410**, and **412**. This path has the most latency in this example. Routing data from node **400** to node **406** through communications link **414** is the most direct path between these two nodes.
25 Of course, the most direct path could have a longer latency if communications link **414** employs a different technology than communications links **408**, **410**, and **412**.

- With the routing of data through this longer path, latency values are measured for the path. Alternatively,
30 latency values could be measured for each path between the source and destination. The longest measured latency value is then used in setting the time out value.

In the depicted examples, a time period is added to these latency values. More specifically, in the examples involve calculating the time period as a percentage of the measured latency.

5 With reference now to **Figure 5**, a flowchart of a process used for identifying a time out value is depicted in accordance with a preferred embodiment of the present invention. The process illustrated in **Figure 5** may be implemented in a node, such as node **400** in **Figure 4**.

10 The process begins with the identification of the paths to a destination node (step **500**). Each path is tested for latency (step **502**). The path with the longest latency is then identified (step **504**). Next, the latency is measured for the identified path (step **506**). A time
15 out value is set using the measured latency (step **508**). The time out value is then used in a timer process (step **510**) with the process terminating thereafter.

Turning now to **Figure 6**, a flowchart of a process used for setting a time out value from a measured latency
20 is depicted in accordance with a preferred embodiment of the present invention. The process illustrated in **Figure 6** is a more detailed description of step **508** in **Figure 5**.

The process begins with an identification of a measured latency (step **600**). Next, the measured latency
25 is multiplied by a percentage (step **602**). In these examples, the intention of the percentage is to allow some design margin to account for the quality of the physical medium used to link the nodes. For example, if the medium is a copper conductor cable, then the factors
30 would include cable length, connector type, and any other physical attributes that make up the electrical

characteristics of the medium. This margin also includes the cable driving circuitry within the node. The result is added to the measured latency to equal a timeout value (step 604) with the process terminating thereafter.

5 In this manner, more accurate timer values are selected. This allows avoiding premature indication of an error condition because a timer process prematurely expired. Further, using the mechanism of the present invention, the timer process expires within a reasonable
10 amount of time after the worst case known latency value is reached. This allows more accuracy in localization and isolation processes, which rely on these time out values being accurate.

It is important to note that while the present
15 invention has been described in the context of a fully functioning data processing system, those of ordinary skill in the art will appreciate that the processes of the present invention are capable of being distributed in the form of a computer readable medium of instructions
20 and a variety of forms and that the present invention applies equally regardless of the particular type of signal bearing media actually used to carry out the distribution. Examples of computer readable media include recordable-type media, such as a floppy disk, a
25 hard disk drive, a RAM, CD-ROMs, DVD-ROMs, and transmission-type media, such as digital and analog communications links, wired or wireless communications links using transmission forms, such as, for example, radio frequency and light wave transmissions. The
30 computer readable media may take the form of coded formats that are decoded for actual use in a particular data processing system.

The description of the present invention has been presented for purposes of illustration and description, and is not intended to be exhaustive or limited to the invention in the form disclosed. Many modifications and variations will be apparent to those of ordinary skill in the art. The embodiment was chosen and described in order to best explain the principles of the invention, the practical application, and to enable others of ordinary skill in the art to understand the invention for various embodiments with various modifications as are suited to the particular use contemplated.